

USGIF
geoint 2021
SYMPOSIUM

October 5-8
St. Louis, Missouri

Discovery and Connections



Conducting GEOINT Intelligence at Scale!

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University of Illinois

<http://nfi.illinois.edu/GEOINT>

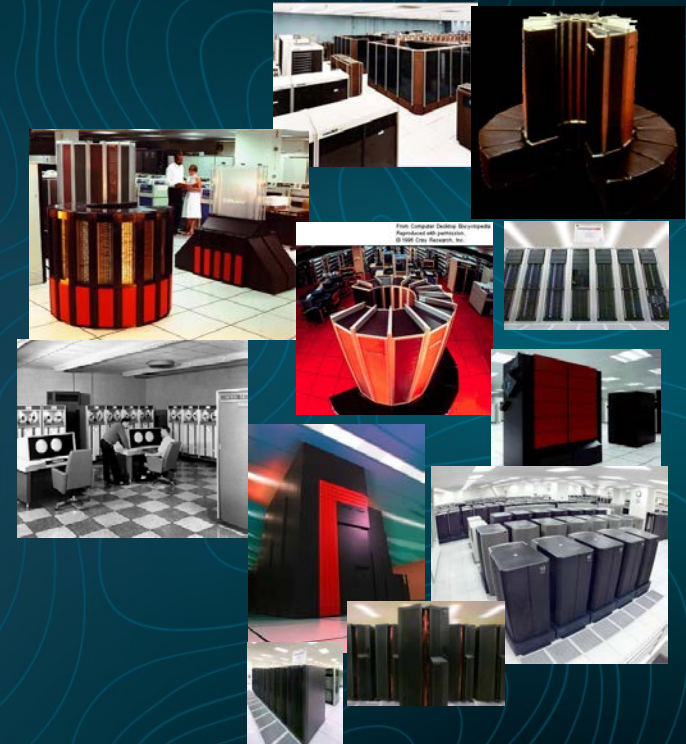


Outline

- 1. About GEOINT at Scale – Bill Kramer (20)**
- 2. HPC and GEOINT Use Cases – Greg Bauer (15)**
- 3. Machine Learning at Scale – Aaron Saxton (15)**

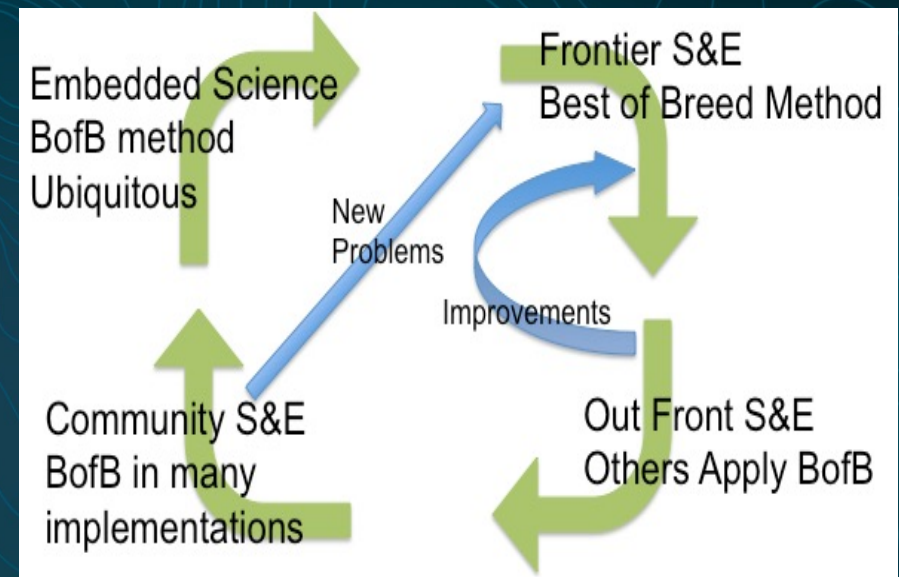
Various Definitions of a Supercomputer

- A large and very fast computer
 - <http://www.merriam-webster.com/dictionary/supercomputer>
- A supercomputer is a computer that performs at or near the currently highest operational rate for computers. A supercomputer is typically used for scientific and engineering applications that must handle very large databases or do a great amount of computation (or both).
 - <http://whatis.techtarget.com/definition/supercomputer>
- A supercomputer is a computer at the frontline of contemporary processing capacity – which can happen at trillions of floating point operations per second.
 - <http://en.wikipedia.org/wiki/Supercomputer>
- “big, dumb and simple” – attributed to S Cray by a colleague
 - “dumb and simple” could be said of RISC processors created in the 1980’s
- “Anyone can build a fast CPU. The trick is to build a fast system.” – attributed to S Cray on the Cray Inc. web site
-



Enabling Frontier Science and Engineering

- It often takes tremendous computing power to develop new ways to solve the most challenging problems
- Very specialized approaches are needed
- Improving the algorithms (methods of solving problems) decrease the time it takes to solve a problem at least as much as new hardware.
- What is done on a high-end systems typically becomes common practices a decade later on other systems, and is used for many standard things within another decade
- Leadership mission is to make teams addressing Frontier Science highly effective and productive as they solve some of the world's most challenging problems.

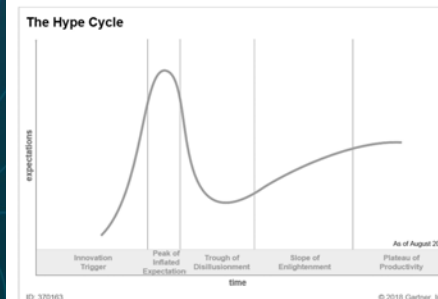
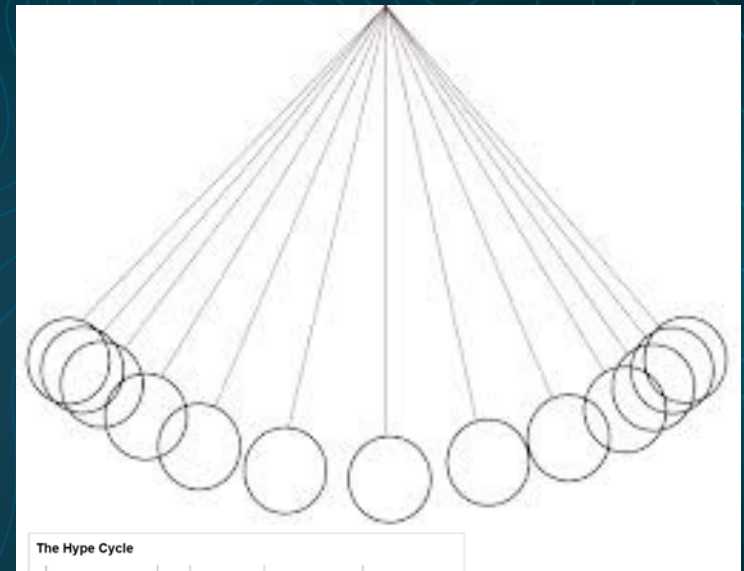


How HPC Increases Productivity

- **Helps improve time to insights**
 - If your problem is taking a really long time to get a result, or if you do not attempt to do something because you know it would take too long, HPC may be your solution
- **Helps increase the fidelity of application (resolution, timesteps, number of particles, amount of data)**
- **Makes creating new methods feasible in a tractable amount of time**
 - Ironfist, Adaptive Mesh Refinement (AMR), ML/AI.
- **Provides people a robust/performant/balanced infrastructure**
- **Cost-effective for large amounts of computation and data and/or for new methods grand challenge method developments**
- **Deadline based production**

“It’s like déjà vu all over again” – Yogi Berra

- “Cloud” – means many things
 - Technologies,
 - Business models
 - Software Methods
- The pendulum swings back and forth
 - Individual in-house systems vs outsourced systems
 - E.g. Tymshare,
 - Generations – single processors, multiple processors in SMPs, “vaxination of computing”, attack of killer micros, distributed systems with low and high latency interconnections,
 - Capability vs high throughput
 - SW models – proprietary SW, Unix based, Linux based, cloud featured
- Sometimes early use is specialized and then becomes common
 - Array processors \leftrightarrow GPUs,
 - Specialized attached processors \leftrightarrow FPGAs



Source: Gartner (August 2018)

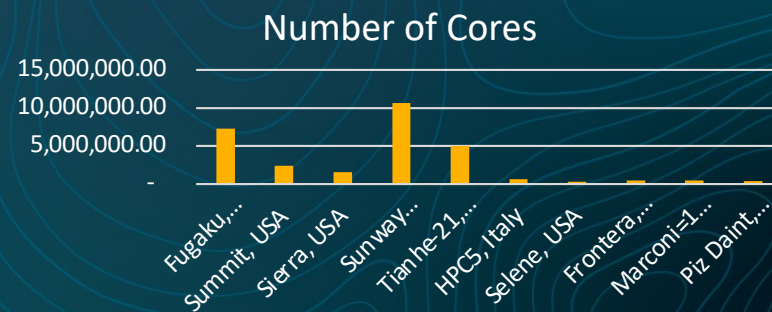


Processors/Accelerator Evolution

- Until mid 1990s individual CPUs got faster. Some systems had multiple CPUs starting from the mid 1970s
- From mid 1990s to mid 2000s, the number of cores per node increased. Custom CPUs were replaced by commodity CPUs
- Starting in mid 2000's hybrid (accelerated) systems became more common but proved difficult to be the “rising tide” for all applications
- Non-hybrid systems are still very common and productive



10 highest performing listed System for the Nov 2020 HPC Linpack Benchmark



The Characteristics of a Supercomputer

- A system that can bring to bear the entire capability on one problem for Frontier and/or Best of Breed Research and Engineering and/or for critical time to solution
 - A system that is very efficient at parallel computing
 - Supports a variety of methods and investigations
 - Includes hardware and software in an integrated manner
- Features
 - Large amount of computational power
 - Very large amount of I/O and data capability
 - Very high bandwidth and low latency for memory and interconnect
 - Interconnect that allows all components to be applied to a single problem or many problems
- Non attributes of supercomputers/HPC
 - Only special things can use a supercomputer
 - Expensive
 - Difficult to use

The Characteristics of a Supercomputer

(cont)

- **Balanced to support multiple needs**
 - A system whose memory can feed all the CPUs in a node and all the nodes in the system
 - As system where I/O, storage and networking are never the bottlenecks
- **Consistent performance**
- **A system that can support a wide gamut of research fields and computing styles**
 - Being able do a number of different problems
 - E.g. MDgrape is not a supercomputer
 - **Does not have to be most efficient/cost efficient at each of them**
 - To quote a National Academy study, one “can run a capacity problems on a capability system, but cannot run a capability problem on a capacity system”
 - So, there is no added cost to run small scale/single scale problems on large scale system if the prioritization is correct.
 - <https://www.nap.edu/catalog/21886/future-directions-for-nsf-advanced-computing-infrastructure-to-support-us-science-and-engineering-in-2017-2020>
- **Application software that is accessible for automated optimization**

Characteristics for Future @Scale Work

- Dramatically increase fidelity in models and simulations to improve insights and address new problems.
 - Increasing use of multi-scale and multi-physics. These are needed to accurately explore simulated phenomena.
 - Increasing resolution.
 - Increasing complexity.
 - Increased number of “ensemble” trials.
- Longer simulated time periods
 - often required to accurately simulate the system of interest
 - simulations of larger systems often require longer periods of time to stabilize
- Increased number of problems to address
 - The first 100 million all-atom simulations were completed in 2013. By 2020 there will be tens to hundreds of teams doing hundreds to thousands of 100 million atom simulations

Characteristics for Future @Scale

- **Changing workflow methods**
 - Deadline driven analysis for experimental and observational data
 - visualization to interpret and understand the simulation and analysis results
 - Malleable/elastic resource management for application load balancing and resiliency.
 - Automation through workflows to support repeatability of computational/analytical solutions.
 - Use of data model programming methods,
- **Increased integration with data sources and increased use of simulation data products.**
 - data from multiple experiments and observations
 - Observation data assimilation
 - Track-1 systems enables them to produce community data sets that are then useful for others
- **Changing algorithmic methods**
 - Substantially improve their algorithmic methods to reach new research goals over the next five to ten year
 - Not just to address new computer architectures
 - Also to improve the time to solution independent of hardware changes and to develop the algorithms needed for multi-physics and multi-scale simulations.
 - Use of adaptive gridding and malleable/elastic resource management
 - Applications load balancing and resiliency will expand. Improving load balancing is critical to overcoming both Amdahl's law limits and the increasing variation in system component performance
 - Need resources to re-engineer, test and validate

Converged HPC Facilities and Systems

- HPC Systems are not designed to support @Scale computation, “Big Data” and AI/ML
- Changing workflow methods
 - Deadline driven analysis for experimental and observational data
 - Visualization to interpret and understand the simulation and analysis results
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Convergence – how does convergence integrate with new technologies

- Physically, the aggregate hardware requirements for highly parallel modeling and simulation workloads and workloads that are small and/or non-parallel but high intensity are similar.
- To provide a complete, productive (e.g. minimize overall time to insight) system
 - Many investigations require a mixture of workflows
- Increasingly, teams are coming to HPC systems for a combination of capabilities
 - Examples - I/O infrastructure, node and processor types and software availability.
- **Examples**
 - Arctic and Antarctic Digital Elevation Mapping – acquire and transfer millions of satellite images, process with single node runs for 24 to 36 hours per image pair, deposit results into a public repository
 - Jobs and data availability controlled remotely
 - Using over 300,000,000 Core*hours per year
 - Other examples - Genomic Workflows, Earthquake Analysis, HENP workflows, Astronomy workflows, DL workflows, ...

Limited Cost Comparison of AWS vs BW

- **General comparisons are challenging**
 - Performance differs on hardware and types of use
 - Cloud prices change and different providers have different business models
 - Comparison of services is not equivalent
 - Data Movement (ingest, egress, internal amounts of I/O, ...)
 - Large Storage Capacity
 - Support services
- **The analysis is a specific snap-shot in time and a limited set of systems**
- **Consistent with other broader studies (e.g. DOE Magellan Project Report - <https://www.osti.gov/servlets/purl/1076794>)**

Example Cloud Cost Analysis (Public Pricing)

- Use the DEM generation application *setsm* with 2-meter resolution as performance “standard candle”.
- Comparison of dual-socket 32 core AMD 6276 Interlagos node to dual-socket 256 core AMD 7742 Rome node showed ~4x run time improvement for the Rome node.
- Using 22,638 Blue Waters CPU XE nodes (~725,000 cores) is the equivalent of 5,600 cloud provider c5a.24xlarge (96 VCPU) nodes for *setsm*.
- “dedicated-class” with 1-year upfront pricing discount with cloud computing and storage costs \$106,612,800
 - Limited Services – e.g. no shared parallel filesystem
 - No ingress or egress charges included in cost
 - No support services
 - Cloud provider Support (Business level) \$2,892,198 for the year.
- One year for Blue Waters ~\$17,000,000
 - Includes all data movement, ~30PB of storage, 4,228 XK GPU nodes, expert support and assistance, training, etc

Blue Waters was ~6.3 times or more cost effective for just the equivalent computational capability

<http://nfi.illinois.edu/GEOINT>



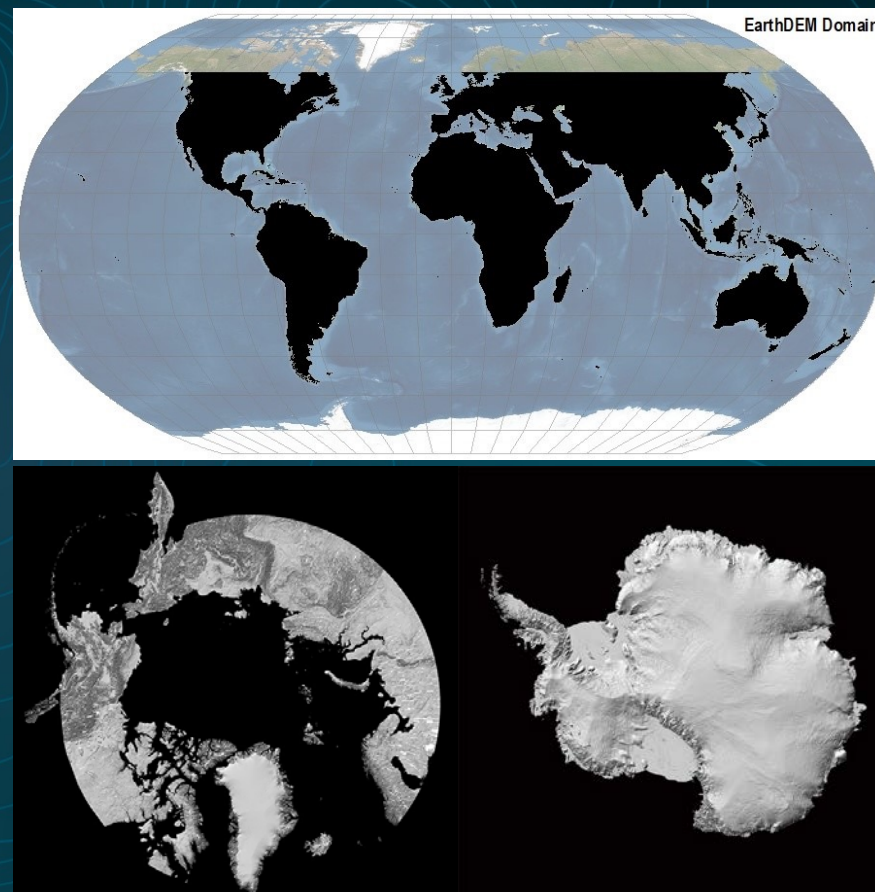
HPC in GEOINT

Each of the following use cases highlights GEOINT use requirements and how those requirements were addressed in an HPC environment.


1. DEM generation – large scale image processing
2. IRONFIST – flood inundation as a graph problem
3. Earth Gravity Model – numerical inversion
4. NASA Tree Counting – large scale ML image processing

Digital Elevation Models


- DEM collaboration with UMN PGC (Paul Morin), OSU (Ian Howat) and NGA (Cathleen Williamson)
- Generation of 2-meter surface resolution DEMs from 50 cm commercial satellite stereoscopic stripe imagery using Surface Extraction from TIN-based Searchspace Minimization (SETSM) code.
- Historical DEMs for change detection.
- Polar regions completed as ArcticDEM and REMA.
- New EarthDEM in August
<https://www.pgc.umn.edu/data/earthdem>

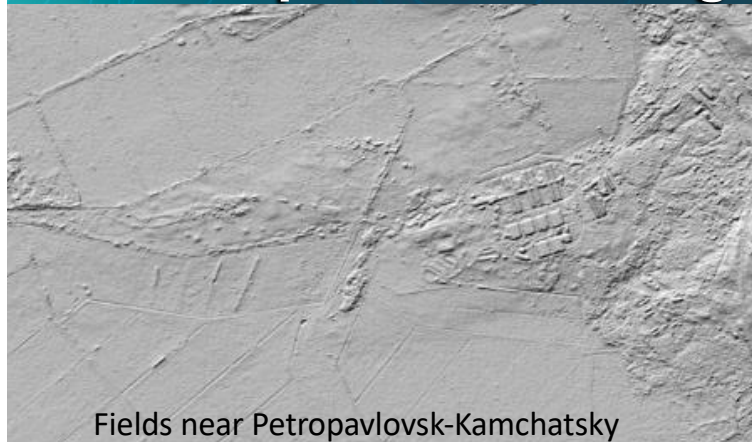


HPC Challenges

- **Bundling and tracking jobs**
100,000s of jobs
 - Use of the *swift* workflow software
- **Petabytes of data transfer**
 - Performant routes.
 - Capable GlobusOnline transfer hosts. 
- **Code Considerations**
 - Performance Optimizations
 - Memory footprint
 - CI/CD with git and jenkins

Benefits to GEOINT from HPC

- Routinely used 640,000 cores (20,000) compute nodes.
- Able to process  of imagery in a weekend at 2 meter.
- Sustained disk space footprint of 2 PB as new imagery came in and processed imagery was transferred.



Fields near Petropavlovsk-Kamchatsky

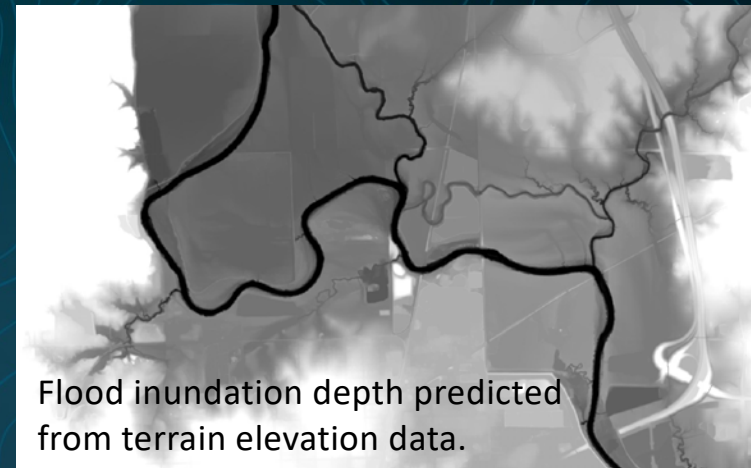
DEMs made from
DigitalGlobe/Maxar imagery



Padjelanta National Park, Sweden

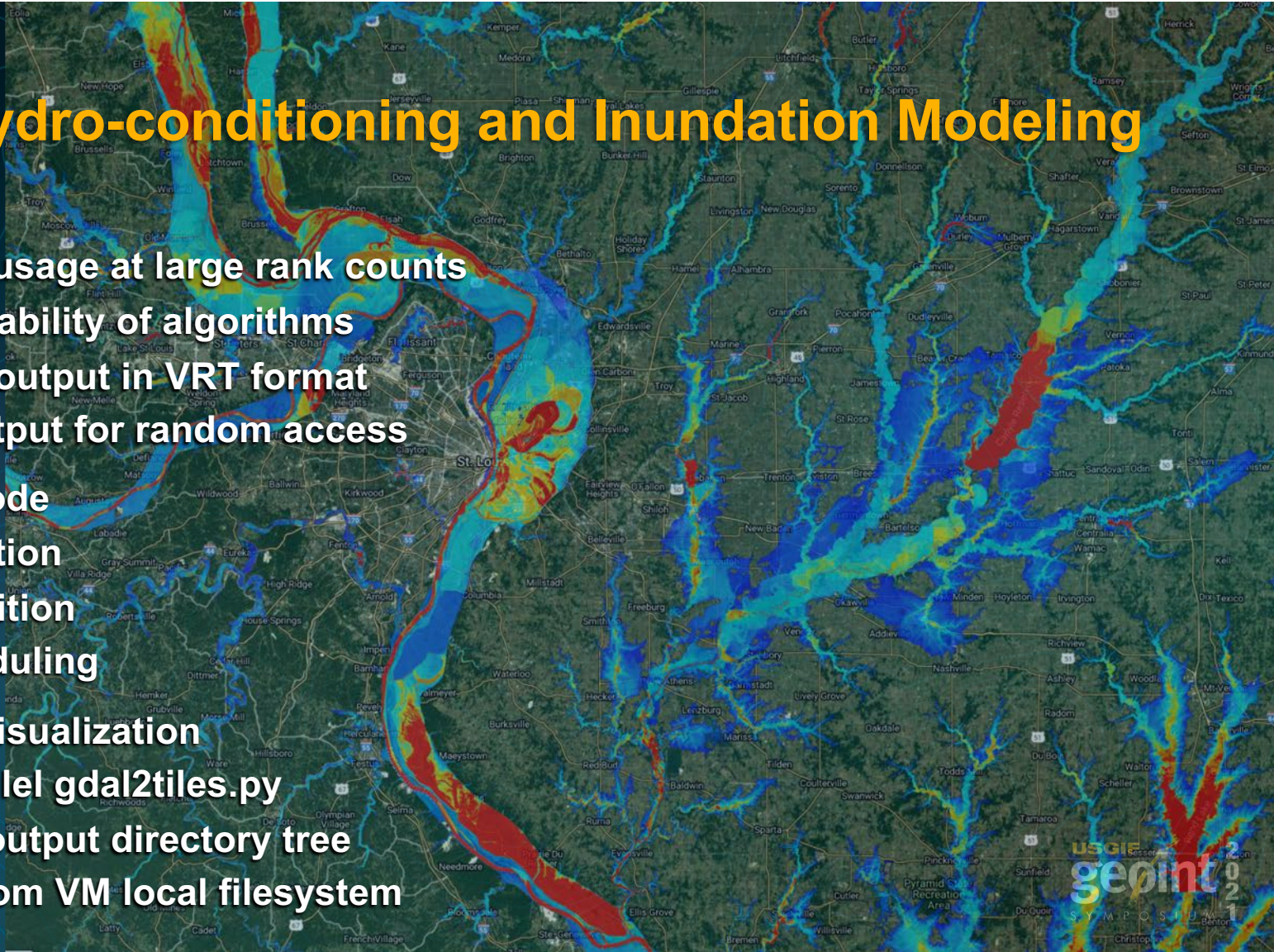
IRONFIST Flood Inundation Mapping

- **FIST - Flood Inundation Surface Topology**
- **Collaboration with NGA (Kevin Dobbs)**
 - Began at Nov 2018 NCSA Workshop
 - OTA award Sep 2020 – Jan 2022
- **Multi-dimensional effort by NFI**
 - Compute and storage for CONUS DEMs
 - Method implementation and refinement
 - Algorithm optimization and parallelization
 - Code development, evaluation, and testing
 - Workflow prototyping for production deployment



CONUS Hydro-conditioning and Inundation Modeling

- **Modified TauDEM**
 - Limit memory usage at large rank counts
 - Enhanced scalability of algorithms
 - Parallel raster output in VRT format
 - Tiled raster output for random access
- **Inundation model code**
 - MPI parallelization
 - Tile decomposition
 - Dynamic scheduling
- **Leaflet web-based visualization**
 - Fully MPI-parallel gdal2tiles.py
 - Parallel tar of output directory tree
 - Tiles served from VM local filesystem



Modest HPC use reduces wait time, enhances interaction

- **Hydro-conditioning**
 - 4 hours on 4,320 cores
- **Inundation modeling**
 - 20 minutes on 512 cores
- **Web-map tile generation**
 - 35 minutes on 2,048 cores
- **Web-map tile server**
 - 2 cores, 8 GB RAM, 1 TB HDD
 - Managed by campus admins
- **Interactive solutions used:**
 - Jupyter notebooks
 - Standard, supported solution
 - User-space HTTP server
 - View tiles on parallel filesystem
 - VM-hosted web server
 - Better small file performance
 - Publicly available
 - Custom client/server web app
 - GUI-based interactive modeling

NGA Earth Gravity Model (EGM)

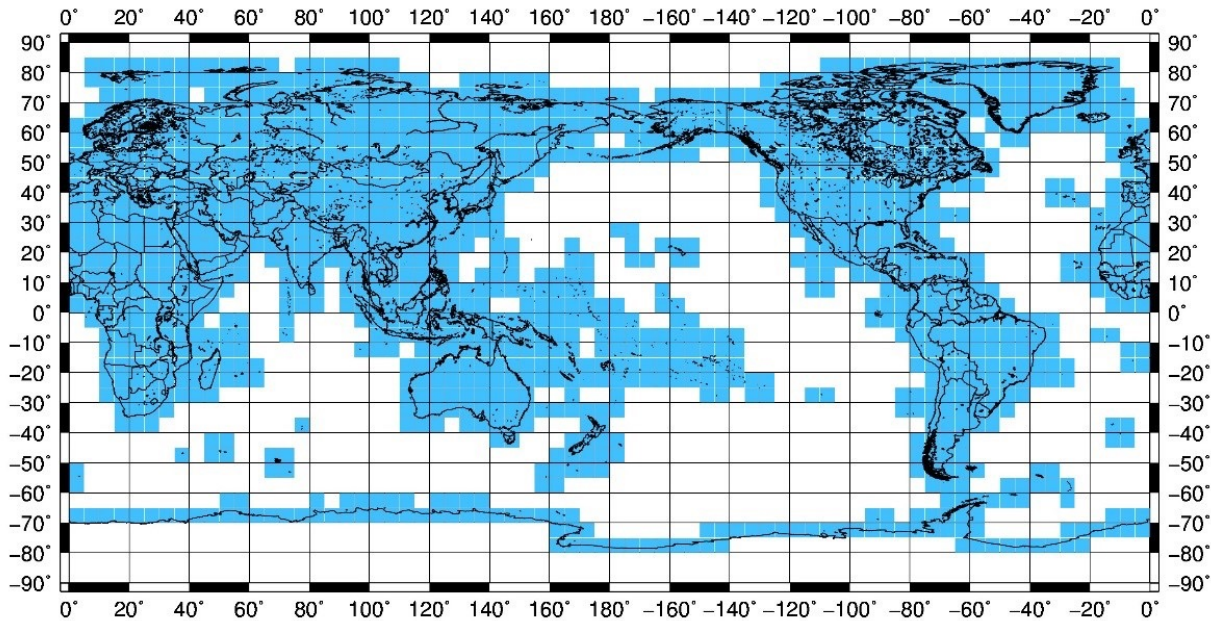


- **NGA Geomatics Group at NGA West**
 - Initial meeting at Illinois Summer 2018
 - Goal: Reduce time of EMG (2020) model generation and evaluation cycle
- **HPC Areas**
 - Modernize legacy workflow.
 - Used MPI based work queue.
 - Allowed us to address workload imbalance.
 - Code performance analysis
 - Compiler study – open source and commercial, flags
 - Code optimization
 - Solver replacement with optimized libraries.
 - Scale out to modest number of nodes (function of LSC cell count)

NGA Earth Gravity Model

UNCLASSIFIED J. Factor (6-0835)

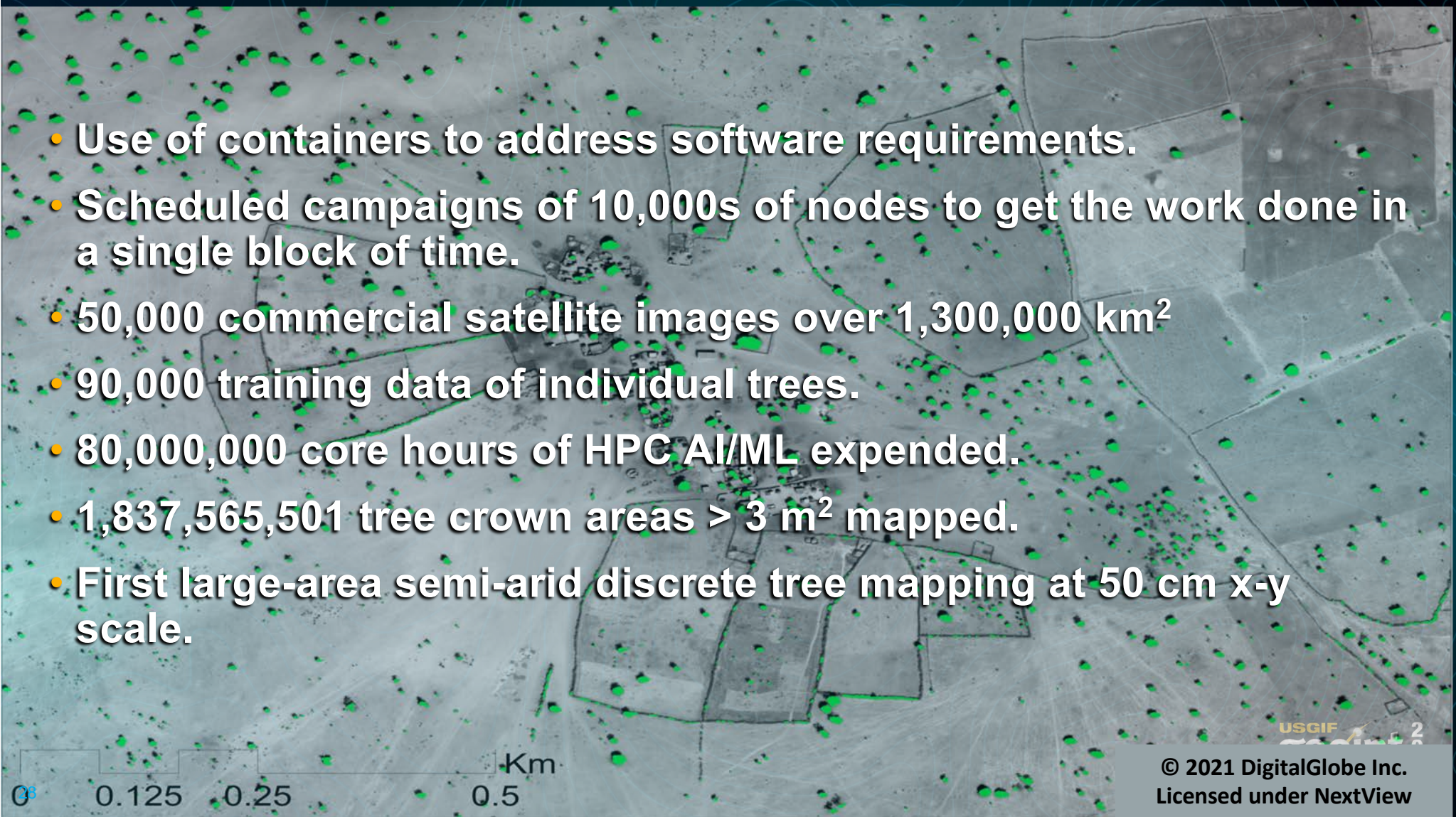
LSC 5 Degree Cells



- Up to ~10x speed-up from code optimizations, solver replacements.
- Time reduced from a week to less than 6 hours when scaled to 4,800 cores (160 nodes).

NASA Tree Enumeration by Satellite

- NASA led project with collaborators from PGC, Illinois, ...
- Goal
 - Develop a framework for accurate and timely determination of biomass to understand land Carbon sink.
 - Use Saharan region for proof of concept.
- Approach
 - Use commercial satellite data at 50 cm
 - Detect tree crowns when trees are green & ground is brown
 - No overlap—no multiplicative counting
 - Manually assembled 90,000 individual trees training data
 - AI/ML to identify individual trees
 - Use HPC systems for large scale inferencing

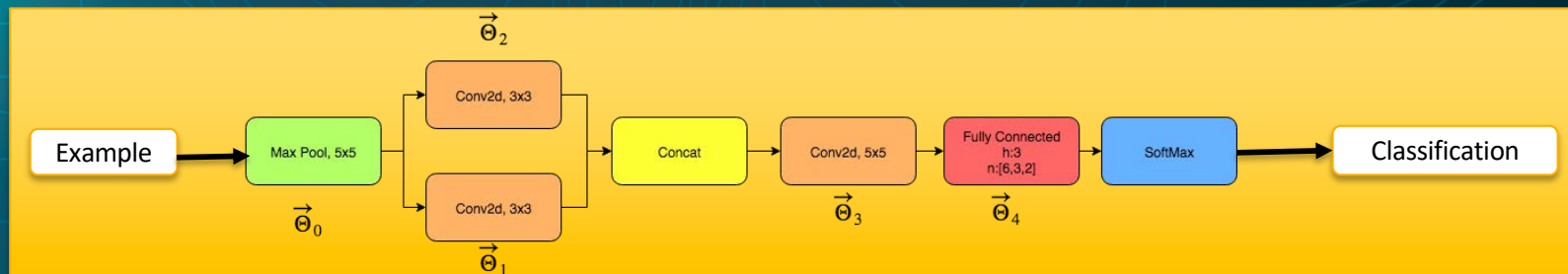
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- Use of containers to address software requirements.
 - Scheduled campaigns of 10,000s of nodes to get the work done in a single block of time.
 - 50,000 commercial satellite images over 1,300,000 km²
 - 90,000 training data of individual trees.
 - 80,000,000 core hours of HPC AI/ML expended.
 - 1,837,565,501 tree crown areas > 3 m² mapped.
 - First large-area semi-arid discrete tree mapping at 50 cm x-y scale.

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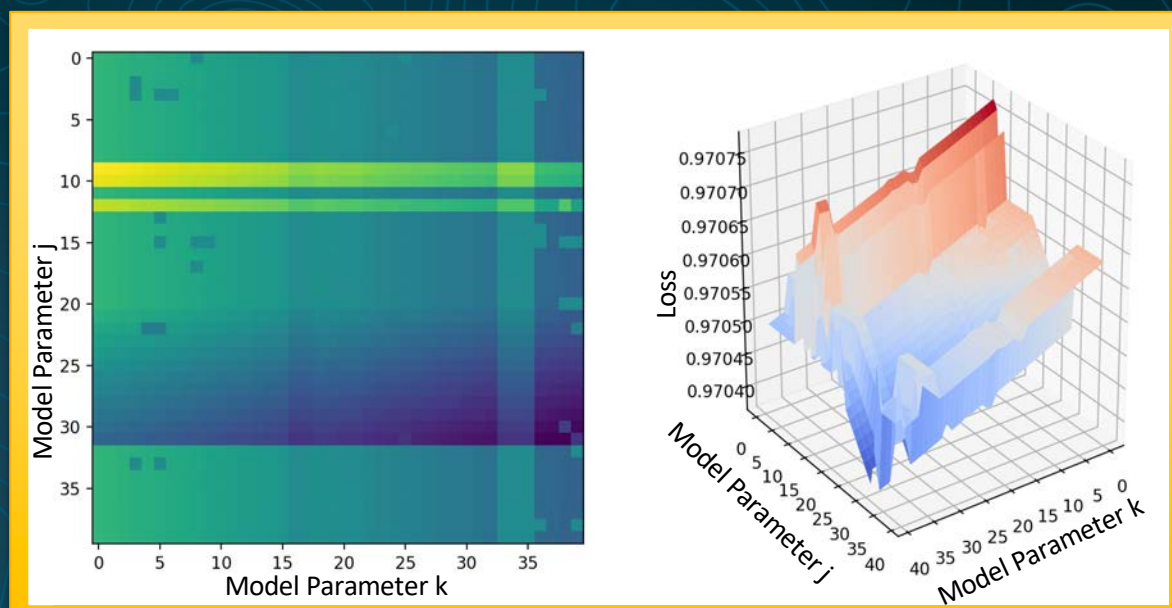
Machine Learning At Scale

- Training vs. Inference
 - Inference on single example
 - Serial Computation
 - No inter-process communication
 - Scales: Embarrassingly Parallel
 - Training with Stochastic Gradient Decent (SGD)
 - Mini-Batch for parallelization
 - Iterative process

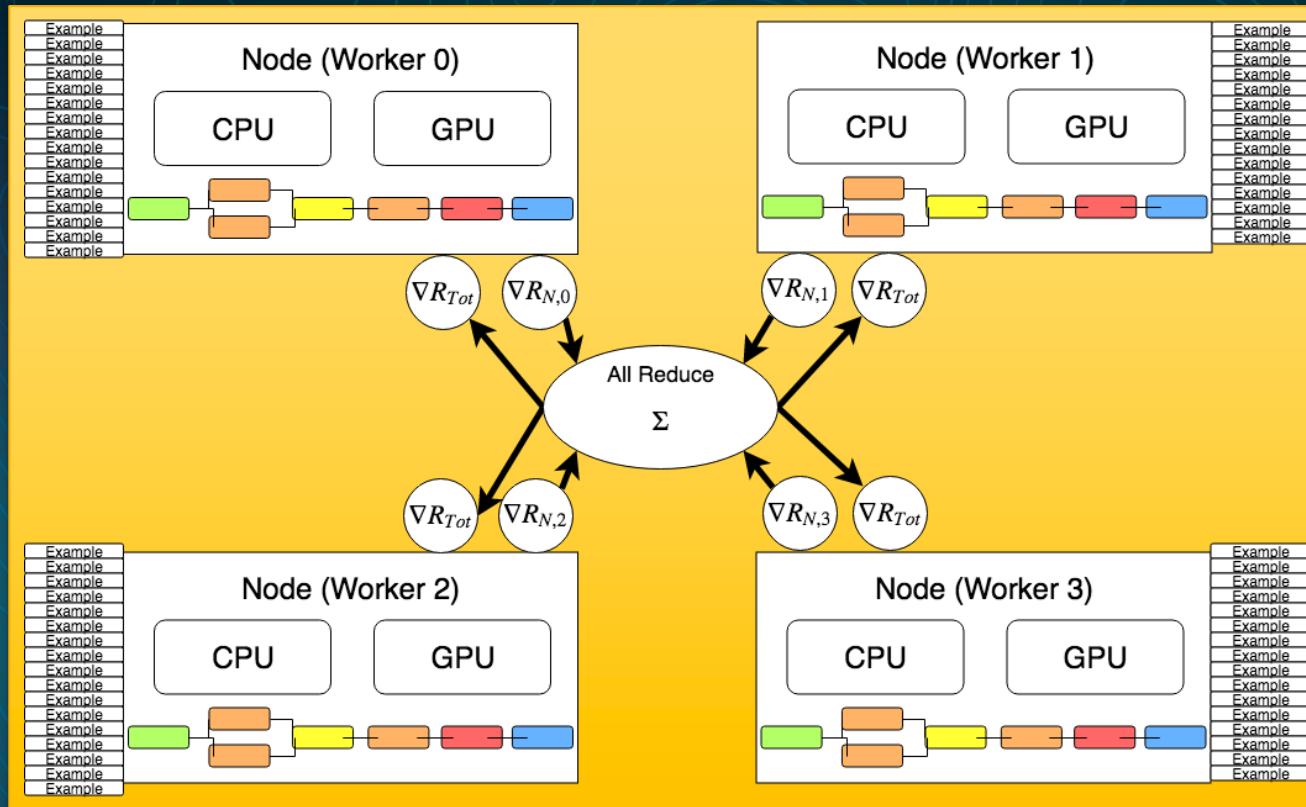


Machine Learning At Scale: Training

- **Loss**
 - $R = \sum_{m \in B} l(\Theta, m)$
 - B : Batch of Examples
- **Sum in loss function is where we exploit parallelism**
 - $R = \sum_{m \in B_1} l(\Theta, m) + \dots + \sum_{B_k} l(\Theta, m)$
 - B_1, B_2, \dots partitions B
 - Called “Mini Batches”
- $\Theta_{N+1} = \Theta_N + \gamma \cdot \nabla_{\Theta} R$
 - γ : Learning rate
 - Θ_N : Model parameters at training step N

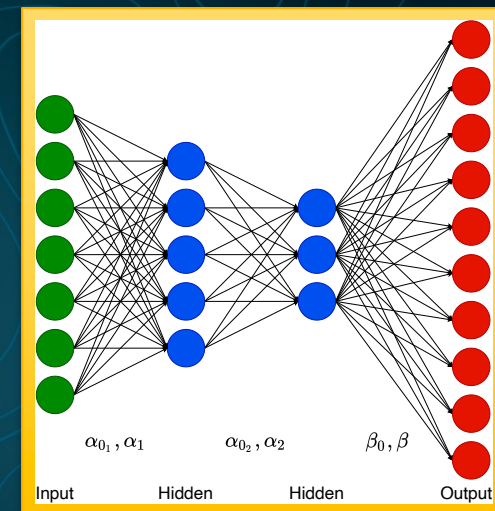
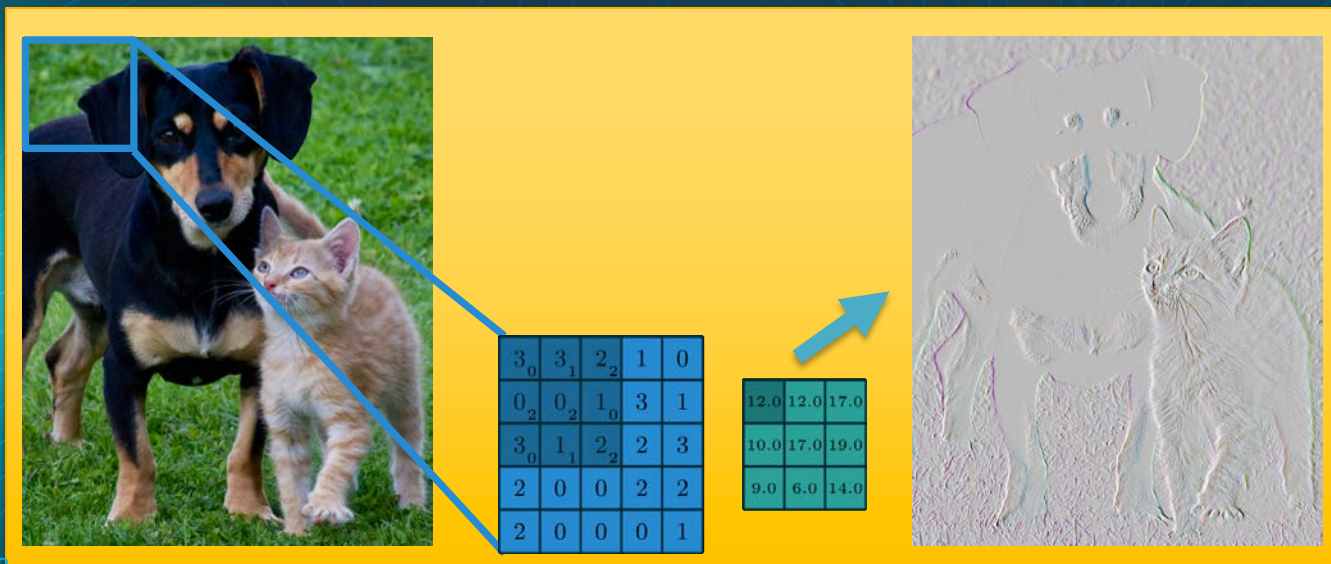


Machine Learning At Scale: Training



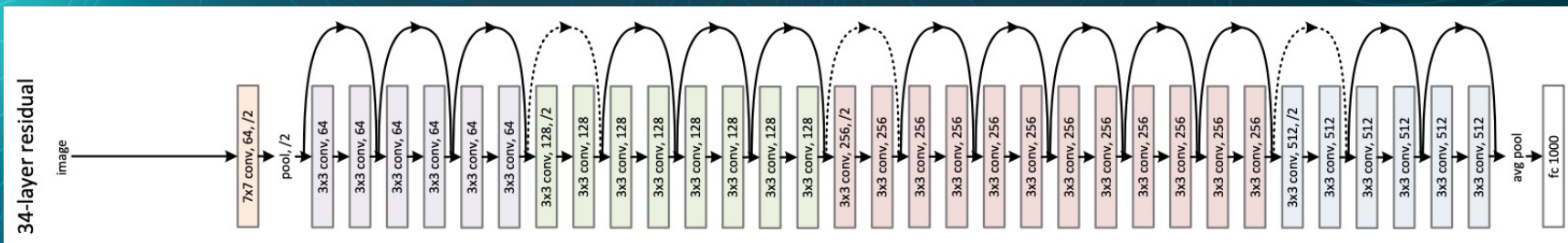
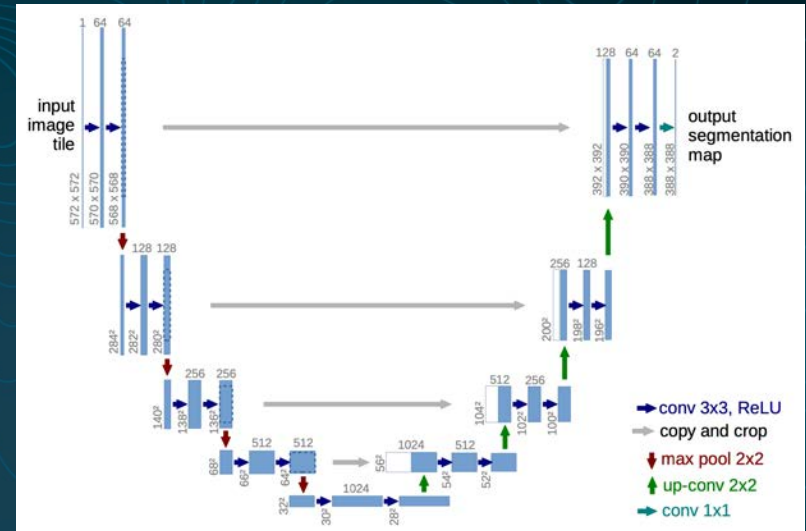
Machine Learning At Scale: Training

- Common ML Layers
 - Neural Networks
 - Convolutions



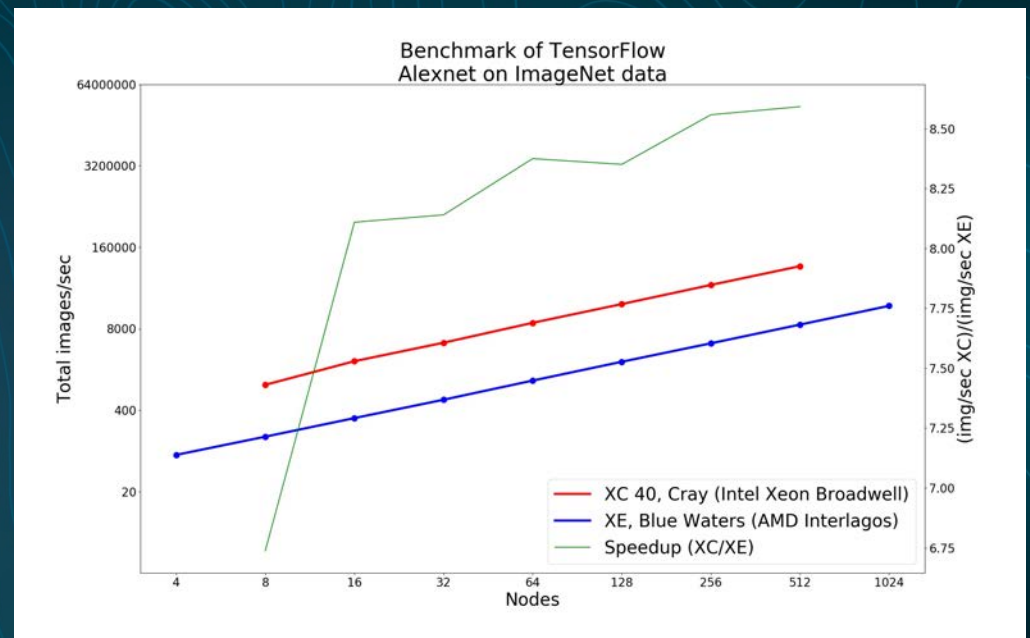
Machine Learning At Scale: Training

- With these layers you can build
 - ResNet
 - U-Net



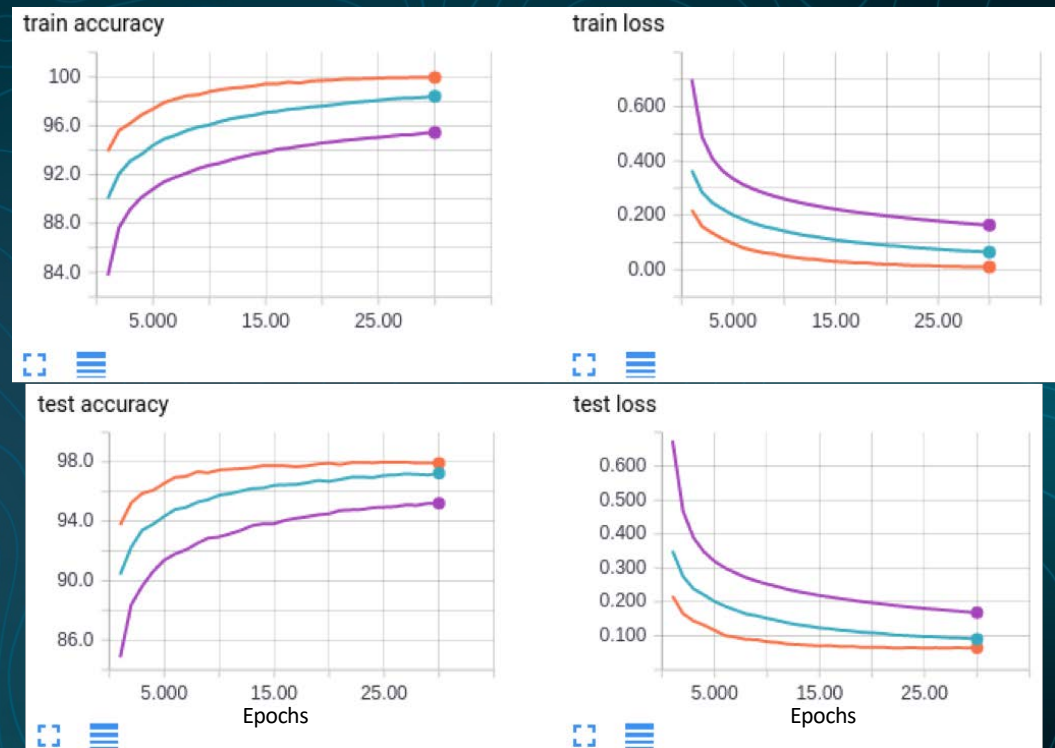
Machine Learning At Scale: Training

- Gemini vs. Aries interconnect
- Indeed!
 - Linear scaling w.r.t. example/sec
 - Different interconnect, but similar scaling



Machine Learning At Scale: Training

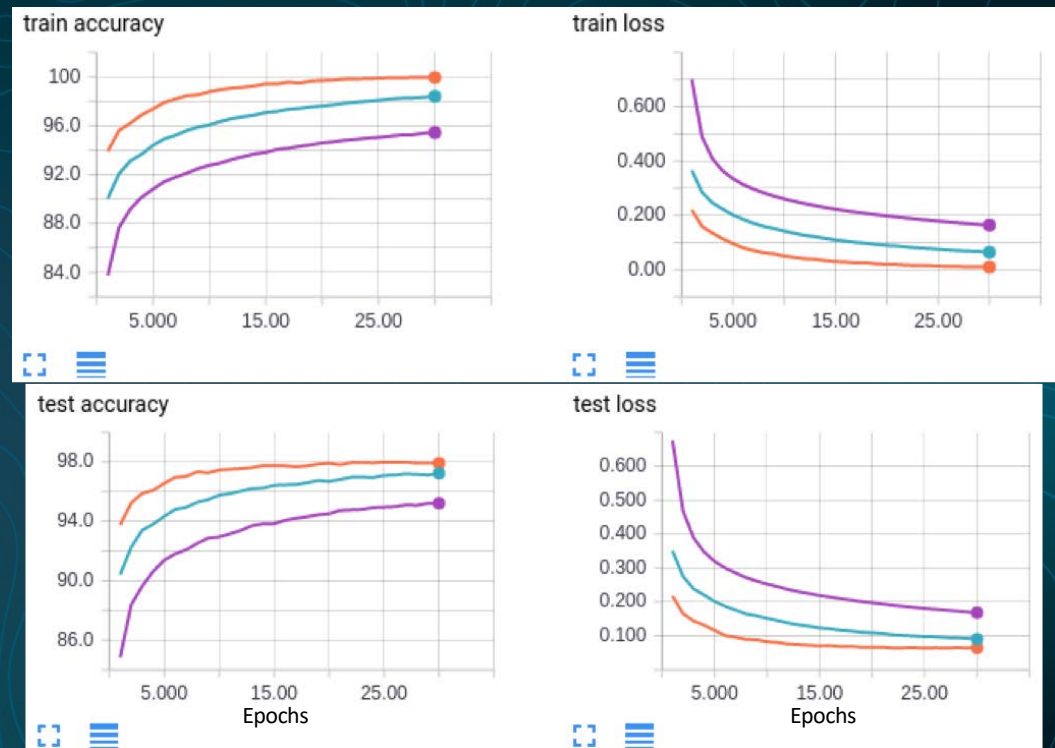
- Example of hyperparameter tuning
- Training on MNIST (handwriting) dataset
- Model is a NN with 2 FC layers
- **Orange:** Batchsize 64
Blue: Batchsize 256
Purple: Batchsize 1024



<https://medium.com/mini-distill/effect-of-batch-size-on-training-dynamics-21c147a716e>

Machine Learning At Scale: Training

- Not all is lost!
- 2017, "Extremely Large Minibatch SGD: Training ResNet-50 on ImageNet in 15 Minutes" T. Akiba et. Al.
 - Mini Batch of 32k
- **Orange:** Batchsize 64
- **Blue:** Batchsize 256
- **Purple:** Batchsize 1024



<https://medium.com/mini-distill/effect-of-batch-size-on-training-dynamics-21c147a716e>

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Do you need to scale-up a project?

- **HPC can have a significant benefit on human and project productivity and an accelerated time to discovery for a broad range of geospatial intelligence challenges.**
- **Strategies for achieving these benefits:**
 - **Access live and recorded training sessions**
 - **Consult with experts in the field**
 - **Improve application codes and workflows**
 - **Apply for access to HPC resources**
 - **Partner with organizations to enhance geospatial intelligence**

For More Information

- **Contacts**
 - **Bill Kramer** - wtkramer@illinois.edu
 - **Greg Bauer** - gbauer@illinois.edu
 - **Aaron Saxton** - saxton@illinois.edu
- **Blue Waters Project** - <https://bluewaters.ncsa.illinois.edu>
- **Illinois New Frontiers Initiative** – <https://nfi.illinois.edu>



We will be in exhibit booth #1739